SFML

* [Main Page](http://docs.google.com/index.htm)
* [Modules](http://docs.google.com/modules.htm)
* [Classes](http://docs.google.com/annotated.htm)
* [Files](http://docs.google.com/files.htm)
* [Class List](http://docs.google.com/annotated.htm)
* [Class Index](http://docs.google.com/classes.htm)
* [Class Hierarchy](http://docs.google.com/hierarchy.htm)
* [Class Members](http://docs.google.com/functions.htm)
* **sf**
* [RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm)

sf::RenderWindow Member List

This is the complete list of members for [sf::RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm), including all inherited members.

| [capture](http://docs.google.com/classsf_1_1RenderWindow.htm#a9bd8655d0bac83145bfc329ea7a6d538)() const | [sf::RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm) |  |
| --- | --- | --- |
| [clear](http://docs.google.com/classsf_1_1RenderTarget.htm#a6bb6f0ba348f2b1e2f46114aeaf60f26)(const Color &color=Color(0, 0, 0, 255)) | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [close](http://docs.google.com/classsf_1_1Window.htm#a99d1e030387b0c26f5995670504fe7b5)() | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [create](http://docs.google.com/classsf_1_1Window.htm#a30e6edf2162f8dbff61023b9de5d961d)(VideoMode mode, const String &title, Uint32 style=Style::Default, const ContextSettings &settings=ContextSettings()) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [create](http://docs.google.com/classsf_1_1Window.htm#acf67483dc21f08d65c8835b3889b41b2)(WindowHandle handle, const ContextSettings &settings=ContextSettings()) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [display](http://docs.google.com/classsf_1_1Window.htm#adabf839cb103ac96cfc82f781638772a)() | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [draw](http://docs.google.com/classsf_1_1RenderTarget.htm#a12417a3bcc245c41d957b29583556f39)(const Drawable &drawable, const RenderStates &states=RenderStates::Default) | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [draw](http://docs.google.com/classsf_1_1RenderTarget.htm#ab636d7363f6681077361ee274ba89a8d)(const Vertex \*vertices, unsigned int vertexCount, PrimitiveType type, const RenderStates &states=RenderStates::Default) | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [getDefaultView](http://docs.google.com/classsf_1_1RenderTarget.htm#a718b1aa6296bf855171699cc18251ced)() const | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [getPosition](http://docs.google.com/classsf_1_1Window.htm#a2e6bc12612ea289afea8268fe37c8678)() const | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [getSettings](http://docs.google.com/classsf_1_1Window.htm#a5a9d5c15facf25ad4d9b2b30caa0a2db)() const | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [getSize](http://docs.google.com/classsf_1_1RenderWindow.htm#a2c7ff414be32621a453745cf2a0f8a3e)() const | [sf::RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm) | virtual |
| [getSystemHandle](http://docs.google.com/classsf_1_1Window.htm#a26368e7162229f8637c34d80ab0f138e)() const | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [getView](http://docs.google.com/classsf_1_1RenderTarget.htm#a98f721cc6dc11478922427fedfb2288b)() const | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [getViewport](http://docs.google.com/classsf_1_1RenderTarget.htm#aae035b0d45f87a0da2a28a0de6ba1086)(const View &view) const | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [initialize](http://docs.google.com/classsf_1_1RenderTarget.htm#af530274b34159d644e509b4b4dc43eb7)() | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) | protected |
| [isOpen](http://docs.google.com/classsf_1_1Window.htm#a5aa9c2b2b0e51d3423c2b66c80253337)() const | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [mapCoordsToPixel](http://docs.google.com/classsf_1_1RenderTarget.htm#aa0c11e1989573f2cce64c621205f8e83)(const Vector2f &point) const | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [mapCoordsToPixel](http://docs.google.com/classsf_1_1RenderTarget.htm#a7a2d427bdb9bd8f9f456fcf82813aa60)(const Vector2f &point, const View &view) const | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [mapPixelToCoords](http://docs.google.com/classsf_1_1RenderTarget.htm#a2b0cab0e4c6af29d4efaba149d28116d)(const Vector2i &point) const | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [mapPixelToCoords](http://docs.google.com/classsf_1_1RenderTarget.htm#a46eb08f775dd1420d6207ea87dde6e54)(const Vector2i &point, const View &view) const | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [NonCopyable](http://docs.google.com/classsf_1_1NonCopyable.htm#a2110add170580fdb946f887719da6860)() | [sf::NonCopyable](http://docs.google.com/classsf_1_1NonCopyable.htm) | inlineprotected |
| [onCreate](http://docs.google.com/classsf_1_1RenderWindow.htm#a5bef0040b0fa87bed9fbd459c980d53a)() | [sf::RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm) | protectedvirtual |
| [onResize](http://docs.google.com/classsf_1_1RenderWindow.htm#a5c85fe482313562d33ffd24a194b6fef)() | [sf::RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm) | protectedvirtual |
| [pollEvent](http://docs.google.com/classsf_1_1Window.htm#a338e996585faf82e93069858e3b531b7)(Event &event) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [popGLStates](http://docs.google.com/classsf_1_1RenderTarget.htm#ad5a98401113df931ddcd54c080f7aa8e)() | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [pushGLStates](http://docs.google.com/classsf_1_1RenderTarget.htm#a8d1998464ccc54e789aaf990242b47f7)() | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm#a2997c96cbd93cb8ce0aba2ddae35b86f)() | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) | protected |
| [RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm#a839bbf336bdcafb084dafc3076fc9021)() | [sf::RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm) |  |
| [RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm#aebef983e01f677bf5a66cefc4d547647)(VideoMode mode, const String &title, Uint32 style=Style::Default, const ContextSettings &settings=ContextSettings()) | [sf::RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm) |  |
| [RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm#a25c0af7d515e710b6eebc9c6be952aa5)(WindowHandle handle, const ContextSettings &settings=ContextSettings()) | [sf::RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm) | explicit |
| [resetGLStates](http://docs.google.com/classsf_1_1RenderTarget.htm#aac7504990d27dada4bfe3c7866920765)() | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [setActive](http://docs.google.com/classsf_1_1Window.htm#a17ccf8ece0ce0bf2f1e6698bcfa29731)(bool active=true) const | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [setFramerateLimit](http://docs.google.com/classsf_1_1Window.htm#af4322d315baf93405bf0d5087ad5e784)(unsigned int limit) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [setIcon](http://docs.google.com/classsf_1_1Window.htm#a63af61e026fba08e3153fd013620bcc0)(unsigned int width, unsigned int height, const Uint8 \*pixels) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [setJoystickThreshold](http://docs.google.com/classsf_1_1Window.htm#aa45b8f54e29a6f59f1fc7ee66b2fab68)(float threshold) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [setKeyRepeatEnabled](http://docs.google.com/classsf_1_1Window.htm#aef9f2b14c10ecba8a8df95dd51c5bb73)(bool enabled) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [setMouseCursorVisible](http://docs.google.com/classsf_1_1Window.htm#aad3991c25e0a83afbb4d62febf9b7b14)(bool visible) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [setPosition](http://docs.google.com/classsf_1_1Window.htm#a6c4078bfbf61c29bfc4b4732ce764f17)(const Vector2i &position) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [setSize](http://docs.google.com/classsf_1_1Window.htm#ad6513418bb2963347cd1819a1810524d)(const Vector2u size) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [setTitle](http://docs.google.com/classsf_1_1Window.htm#a3b3f3513bb6be90f5cd456c20b5fd5fa)(const String &title) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [setVerticalSyncEnabled](http://docs.google.com/classsf_1_1Window.htm#a59041c4556e0351048f8aff366034f61)(bool enabled) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [setView](http://docs.google.com/classsf_1_1RenderTarget.htm#a063db6dd0a14913504af30e50cb6d946)(const View &view) | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) |  |
| [setVisible](http://docs.google.com/classsf_1_1Window.htm#a160f7f11a207603d7e99ce606e749703)(bool visible) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [waitEvent](http://docs.google.com/classsf_1_1Window.htm#aaf02ab64fbc1d374eef3696df54137bc)(Event &event) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [Window](http://docs.google.com/classsf_1_1Window.htm#a5359122166b4dc492c3d25caf08ccfc4)() | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [Window](http://docs.google.com/classsf_1_1Window.htm#a1bee771baecbae6d357871929dc042a2)(VideoMode mode, const String &title, Uint32 style=Style::Default, const ContextSettings &settings=ContextSettings()) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) |  |
| [Window](http://docs.google.com/classsf_1_1Window.htm#a6d60912633bff9d33cf3ade4e0201de4)(WindowHandle handle, const ContextSettings &settings=ContextSettings()) | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) | explicit |
| [~RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm#a9abd1654a99fba46f6887b9c625b9b06)() | [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm) | virtual |
| [~RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm#a3407e36bfc1752d723140438a825365c)() | [sf::RenderWindow](http://docs.google.com/classsf_1_1RenderWindow.htm) | virtual |
| [~Window](http://docs.google.com/classsf_1_1Window.htm#ac30eb6ea5f5594204944d09d4bd69a97)() | [sf::Window](http://docs.google.com/classsf_1_1Window.htm) | virtual |

Copyright � Laurent Gomila  ::  Documentation generated by [doxygen](http://www.doxygen.org/)  ::